



The ULTIMATE Viking Simulator by VRMonkey is Available NOW on major VR Stores

Job Simulator meets WarioWare in this frenetic minigame VR challenge

Sao Paulo – May 5, 2018 – Now any Virtual Reality (VR) gamer can finally train to be a REAL Nordic Warrior! Viking Days is a series of mini-games challenges using VR motion controllers to immerse the player in many daily activities. Designed to be a great party VR game, invite your friends and have fun while they thrive on the 10 unique mechanics to see who can survive more days!

Using the VRMonkey's years of experience, Viking Days has been designed for maximum intuitive and comfortable gameplay, even in the most frenetic situations. Players can just put their headsets on and enjoy the amusement of throwing axes, forging swords, running from giants, etc. The designers of the game are proud to save precious time with few to no tutorials, claiming that you play the game "as you should". After beating a day, you have the chance to play it again, but harder, until your skills get to the limit.

"I was missing a game that was all about having fun, so we did it!", states Pedro Kayatt, CEO and co-founder of VRMonkey. "the idea was simple, games are getting more and more complicated, and Virtual Reality is all about to have things simple, to immerse yourself in another world and just to enjoy this experience." The concept of playing the VR games in parties came after seeing how much fun people have not only playing, but also watching how "crazy" people get when using Virtual Reality.

The game will be released on every major VR platform, from Samsung Gear VR and Oculus Go to HTC Vive, Oculus Rift and PlayStation VR. Following a proprietary pipeline VRMonkey was able to bring the same game from mobile 3DOF VR to high-performance 6DOF VR, adjusting controls to the most suitable experience in each platform. The team had worked effortlessly to bring great graphics for even old mobile VR setups, running a fluid experience with minor visual tweaks from a version to another.

Viking Days mixes the simplicity of Job Simulator with the challenge of WarioWare, with 10 minigames symbolizing daily activities in an immersive fantasy Nordic environment. Viking Days is available starting today on Oculus Go and GearVR, Oculus's mobile high quality platform for \$3.99 and can be downloaded through: <http://vrmonkey.com.br/projects/vikingdays>.

For more information on Viking Days, be sure to follow VRMonkey on [Twitter](#) and [Facebook](#), and visit <http://www.vrmonkey.com.br>

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About VRMonkey:

VRMonkey is an indie Brazilian studio that produces virtual reality experiments, creating comfortable and intuitive mechanics aiming to create the most immersive environments. Best known for the Dinos do Brasil project, the biggest high-performance Virtual Reality experience in a permanent exhibition, and for The Rabbit Hole, an escape the room experience with the theme of Alice in the Wonderland that was the first Brazilian game to reach PlayStation VR. The studio was founded by game industry veterans that worked in several mobile success games such as, Ant Smasher and Bunny Shooter. VRMonkey is privately held and is located inside the University of São Paulo (USP) the best university of Brazil.

Follow the company at www.vrmonkey.com.br and on [Twitter](#) and [Facebook](#).

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